



3D TEXTILE SIMULATION

This software enables the user to perfectly display the front side of damask, carpet, velours, plush, terry or knitware. This way of working especially suits the designer since the simulation is derived from a bit-map file and therefore does not need a machine file to operate the display.

- Depending on the quality which you define in the 3D Textile Simulation you will see the realistic simulation result immediately and you can modify it regarding the specific yarn parameters
- Also the combination of velour and flat woven areas is no problem
- To display repeated carpet flooring, modern carpets or classical carpets will easily be done with the Textile simulation

